

Demo Downloads

2D/2.5D Fighter

- [Windows](#)
 - [WebGL](#)
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3D Fighter

- [Windows](#)
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3D Arena

- [Windows](#)
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Controls

Player 1 Controls

- Move, crouch, jump: W, A, S, D
- Light Punch / Select: T
- Medium Punch: Y
- Heavy Punch: U
- Light Kick / Back: H
- Medium Kick: H
- Heavy Kick: J

Player 2 Controls

- Move, crouch, jump: Arrow Keys

- Light Punch / Select: Insert
- Medium Punch: Home
- Heavy Punch: Page Up
- Light Kick / Back: Delete
- Medium Kick: End
- Heavy Kick: Page Down

Special Attacks

Mike \\Remarks: \\- Legacy Animations \\- Shotokan like character \\Fireball - Down, Forward, Punch (Any) \\Dragon Punch - Forward, Down, Forward, Punch (Any) \\Shinku Hadouken - Down, Forward, Down, Forward, Light Punch (2 meters) \\Metsu Shoryuken - Down, Forward, Down, Forward, Medium Punch (2 meters) \\Shinryuken - Down, Forward, Down, Forward Heavy Punch (4 meters) \\Shouryu-Reppa - Down, Forward, Down, Forward Heavy Kick (4 meters)

\\Cool Combos: \\1 - Light Punch, Light Kick, Medium Kick, Heavy Kick \\2 - Heavy Punch, Heavy Dragon Punch \\3 - Crouching Light Punch, Crouching Light Kick, Crouching Medium Punch, Crouching Medium Kick, Crouching Heavy Kick \\4 - Crouching Light Punch, Crouching Light Kick, Crouching Medium Punch, Crouching Medium Kick, Crouching Heavy Punch \\5 - (Corner) Jump Medium Kick, Crouching Medium Punch, Crouching Heavy Punch, Shinryuken, Heavy Dragon Punch, Metsu Shoryuken \\6 - (Mid Screen) Crouching Heavy Punch, Shinku Hadouken x 2, Dash, Heavy Dragon Punch, (Corner) Metsu Shoryuken

\\Robot Kyle \\Remarks: \\- Mecanim Animations \\- Marvel games inspired air combos \\Fireball - Back (charge), Forward, Punch (Any) \\Power Punch - Down, Forward, Weak + Heavy Punch (4 meters) \\Wall Launcher - Forward + Heavy Punch \\Throw - Button 3 \\Focus Attack - Heavy Kick (hold and release for higher damage. Hold all the way for an unblockable attack)

\\Cool Combos: \\1 - Crouching Light Punch, Crouching Light Kick, Crouching Heavy Punch, Crouching Heavy Kick \\2 - Light Punch, Light Kick, Heavy Punch, Heavy Kick, (Auto-Jump), Light Kick, Heavy Kick, Heavy Punch \\3 - Light Punch, Light Kick, Heavy Punch, Wall Launcher, Heavy Kick, (Auto-Jump), Light Kick, Heavy Kick, Heavy Punch \\4 - (from combo 2/3) Heavy Kick, (Auto-Jump), Heavy Kick, Heavy Punch, (Land) Power Punch

\\Mecanim Bot \\Remarks: \\- Mecanim Animations \\- Chun-Li inspired move set \\Hyakuretsukyaku - Light Kick (x3) \\HouyokuSen - Back (charge), Forward, Back, Forward, Heavy Kick (4 meters) \\Throw - Light Punch + Light Kick

\\Cool Combos: \\1 - Light Punch, Light Kick, Medium Punch, Medium Kick, Heavy Kick \\2 - Heavy Kick, Hyakuretsukyaku \\3 - (Air) Heavy Kick, (Ground) Medium Kick, Hyakuretsukyaku (x2), HouyokuSen, Dash, Medium Kick

\\Ethan \\Remarks: \\- Mecanim Animations \\- Fei-Long mix inspired move set \\Rekka - Down, Forward, Punch (3 times) \\Butterfly Kick - Forward, Down, Forward, Kick \\Power Up - Punch + Kick (4 meters) \\Assist - Button 4 (Gains Pow meter) \\Special Assist Super - Down, Forward, Button 4 (Pow Bar full)

\\And much more...

From:
<http://ufe3d.com/> - **Universal Fighting Engine**

Permanent link:
<http://ufe3d.com/doku.php/download?rev=1702784009>

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