Demo Downloads

2D/2.5D Fighter

- Windows
- WebGL
- Android

3D Fighter

- Windows
- WebGL
- Android

3D Arena

- Windows
- WebGL
- Android

Controls

Player 1 Controls

- Move, crouch, jump: W, A, S, D
- Light Punch / Select: T
- Medium Punch: Y
- Heavy Punch: U
- Light Kick / Back: H
- Medium Kick: H
- Heavy Kick: J

Player 2 Controls

Move, crouch, jump: Arrow Keys

- Light Punch / Select: Insert
- Medium Punch: Home
- Heavy Punch: Page Up
- Light Kick / Back: Delete
- Medium Kick: End
- Heavy Kick: Page Down

Special Attacks

Mike

Remarks:

- Legacy Animations

- Shotokan like character

Fireball - Down, Forward, Punch (Any)

Dragon Punch - Forward, Down, Forward, Punch (Any)

Shinku Hadouken - Down, Forward, Down, Forward, Light Punch (2 meters)

Metsu Shoryuken - Down, Forward, Down, Forward, Medum Punch (2 meters)

Shinryuken - Down, Forward, Down, Forward Heavy Punch (4 meters)

Shouryuu-Reppa - Down, Forward, Down, Forward Heavy Kick (4 meters)

Cool Combos:

1 - Light Punch, Light Kick, Medium Kick, Heavy Kick

2 - Heavy Punch, Heavy Dragon Punch

3 - Crouching Light Punch, Crouching Light Kick, Crouching Medium Punch, Crouching Medium Kick, Crouching Heavy Kick

4 - Crouching Light Punch, Crouching Light Kick, Crouching Medium Punch, Crouching Medium Kick, Crouching Heavy Punch

5 - (Corner) Jump Medium Kick, Crouching Medium Punch, Crouching Heavy Punch, Shinryuken, Heavy Dragon Punch, Metsu Shoryuken

6 - (Mid Screen) Crouching Heavy Punch, Shinku Hadouken x 2, Dash, Heavy Dragon Punch, (Corner) Metsu Shoryuken

Robot Kyle Remarks: - Mecanim Animations - Marvel games inspired air combos Fireball - Back (charge), Forward, Punch (Any) Power Punch - Down, Forward, Weak + Heavy Punch (4 meters) Wall Launcher - Forward + Heavy Punch Throw - Button 3 Focus Attack - Heavy Kick (hold and release for higher damage. Hold all the way for an unblockable attack)

Cool Combos:

1 - Crouching Light Punch, Crouching Light Kick, Crouching Heavy Punch, Crouching Heavy Kick

2 - Light Punch, Light Kick, Heavy Punch, Heavy Kick, (Auto-Jump), Light Kick, Heavy Kick, Heavy

Punch

3 - Light Punch, Light Kick, Heavy Punch, Wall Launcher, Heavy Kick, (Auto-Jump), Light Kick, Heavy Kick, Heavy Punch

4 - (from combo 2/3) Heavy Kick, (Auto-Jump), Heavy Kick, Heavy Punch, (Land) Power Punch

Mecanim Bot Remarks: - Mecanim Animations - Chun-Li inspired move set Hyakuretsukyaku - Light Kick (x3) HouyokuSen - Back (charge), Forward, Back, Forward, Heavy Kick (4 meters) Throw - Light Punch + Light Kick

Cool Combos:

- 1 Light Punch, Light Kick, Medium Punch, Medium Kick, Heavy Kick
- 2 Heavy Kick, Hyakuretsukyaku
- 3 (Air) Heavy Kick, (Ground) Medium Kick, Hyakuretsukyaku (x2), HouyokuSen, Dash, Medium Kick

Ethan Remarks: - Mecanim Animations - Fei-Long mix inspired move set Rekka - Down, Forward, Punch (3 times) Butterfly Kick - Forward, Down, Forward, Kick Power Up - Punch + Kick (4 meters) Assist - Button 4 (Gains Pow meter) Special Assist Super - Down, Foward, Button 4 (Pow Bar full)

And much more...

From: http://ufe3d.com/ - Universal Fighting Engine

Permanent link: http://ufe3d.com/doku.php/download?rev=1702784076



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