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# **Play Demo**

Test a demo of UFE here. Choose below which copy is the right for you.

### 2D/2.5D Fighter

- Windows
- WebGL
- Android

### **3D Fighter**

- Windows
- WebGL
- Android

### 3D Arena

- Windows
- WebGL
- Android

## **Controls**

## **Player 1 Controls**

• Move, crouch, jump: W, A, S, D

• Light Punch / Select: T

• Medium Punch: Y

• Heavy Punch: U

• Light Kick / Back: H

• Medium Kick: H

• Heavy Kick: J

### **Player 2 Controls**

Move, crouch, jump: Arrow Keys

• Light Punch / Select: Insert

Medium Punch: HomeHeavy Punch: Page Up

Light Kick / Back: Delete

• Medium Kick: End

• Heavy Kick: Page Down

# **Special Attacks**

#### Mike

#### Remarks:

- Legacy Animations
- Shotokan like character

Fireball - Down, Forward, Punch (Any)

Dragon Punch - Forward, Down, Forward, Punch (Any)

Shinku Hadouken - Down, Forward, Down, Forward, Light Punch (2 meters)

Metsu Shoryuken - Down, Forward, Down, Forward, Medum Punch (2 meters)

Shinryuken - Down, Forward, Down, Forward Heavy Punch (4 meters)

Shouryuu-Reppa - Down, Forward, Down, Forward Heavy Kick (4 meters)

#### Cool Combos:

- 1 Light Punch, Light Kick, Medium Kick, Heavy Kick
- 2 Heavy Punch, Heavy Dragon Punch
- 3 Crouching Light Punch, Crouching Light Kick, Crouching Medium Punch, Crouching Medium Kick, Crouching Heavy Kick
- 4 Crouching Light Punch, Crouching Light Kick, Crouching Medium Punch, Crouching Medium Kick, Crouching Heavy Punch
- 5 (Corner) Jump Medium Kick, Crouching Medium Punch, Crouching Heavy Punch, Shinryuken, Heavy Dragon Punch, Metsu Shoryuken
- 6 (Mid Screen) Crouching Heavy Punch, Shinku Hadouken x 2, Dash, Heavy Dragon Punch, (Corner) Metsu Shoryuken

#### Robot Kyle

#### Remarks:

- Mecanim Animations
- Marvel games inspired air combos

Fireball - Back (charge), Forward, Punch (Any)

Power Punch - Down, Forward, Weak + Heavy Punch (4 meters)

Wall Launcher - Forward + Heavy Punch

Throw - Button 3

Focus Attack - Heavy Kick (hold and release for higher damage. Hold all the way for an unblockable

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attack)

#### Cool Combos:

- 1 Crouching Light Punch, Crouching Light Kick, Crouching Heavy Punch, Crouching Heavy Kick
- 2 Light Punch, Light Kick, Heavy Punch, Heavy Kick, (Auto-Jump), Light Kick, Heavy Kick, Heavy Punch
- 3 Light Punch, Light Kick, Heavy Punch, Wall Launcher, Heavy Kick, (Auto-Jump), Light Kick, Heavy Kick, Heavy Punch
- 4 (from combo 2/3) Heavy Kick, (Auto-Jump), Heavy Kick, Heavy Punch, (Land) Power Punch

#### Mecanim Bot

#### Remarks:

- Mecanim Animations
- Chun-Li inspired move set

Hyakuretsukyaku - Light Kick (x3)

HouyokuSen - Back (charge), Forward, Back, Forward, Heavy Kick (4 meters)

Throw - Light Punch + Light Kick

#### Cool Combos:

- 1 Light Punch, Light Kick, Medium Punch, Medium Kick, Heavy Kick
- 2 Heavy Kick, Hyakuretsukyaku
- 3 (Air) Heavy Kick, (Ground) Medium Kick, Hyakuretsukyaku (x2), HouyokuSen, Dash, Medium Kick

#### Ethan

#### Remarks:

- Mecanim Animations
- Fei-Long mix inspired move set

Rekka - Down, Forward, Punch (3 times)

Butterfly Kick - Forward, Down, Forward, Kick

Power Up - Punch + Kick (4 meters)

Assist - Button 4 (Gains Pow meter)

Special Assist Super - Down, Foward, Button 4 (Pow Bar full)

And much more...

#### From:

http://ufe3d.com/ - Universal Fighting Engine

Permanent link:

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