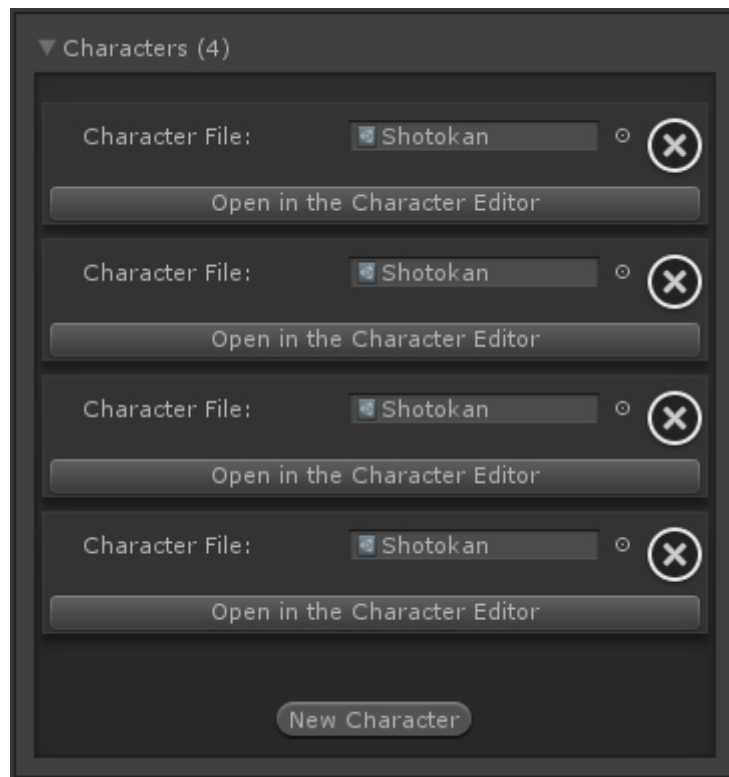


Characters Options

Here you can select the characters available to your game.



Character File: The file representing the [character](#) in UFE. It inherits from the class *CharacterInfo*

Code Access:

UFE.config.player1Character

UFE.config.player2Character

UFE.config.characters

From:
<http://ufe3d.com/> - **Universal Fighting Engine**

Permanent link:
<http://ufe3d.com/doku.php/global:characters?rev=1386653888>

Last update: **2013/12/10 00:38**

