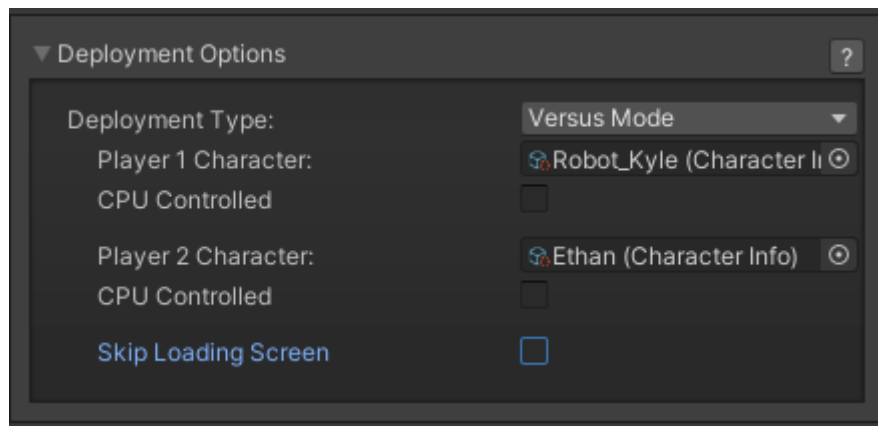


# Debug Options

Allows you to select different ways to initiate the game.



## Deployment Type:

- Full Interface: Starts the game normally, with all GUI Menus.
- Versus Mode: Starts the game in Versus Mode with pre-selected characters.
- Training Mode: Starts the game in Training Mode with pre-selected characters.
- Challenge Mode: Starts the game in Challenge Mode with a pre-selected challenge.

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