

Video Tutorials

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Launching Your Game!

Universal Fighting Engine 2 Game Creation Part 10 ~The End



Video

Online Desynch Handling

Universal Fighting Engine 2 Game Creation Part 9.1



Video

Online Play and Rollback Support

Universal Fighting Engine 2 Game Creation Part 9



Video

Replay Tool

Universal Fighting Engine 2 Game Creation Part 8.1



Video

Story, Training, and Challenge Mode

Universal Fighting Engine 2 Game Creation Part 8



Video

Updating/Upgrading UFE

Universal Fighting Engine 2 Game Creation Part 7



Video

Making AI Controlled Fighters

Universal Fighting Engine 2 Game Creation Part 6



Video

User Interface (UI)

Universal Fighting Engine 2 Game Creation Part 5



Video

Creating Stages

Universal Fighting Engine 2 Game Creation Part 4



Video

Animations and Move Setup

Learn how to set animation and moves



Video

Character Setup

Learn how to set up your own character



Video

Initial Setup

Learn how to set custom hitboxes and your own 2D characters



Video

UFE Overview

Learn how to set custom hitboxes and your own 2D characters



Video

Assist Moves Tutorial

Learn how to set custom hitboxes and your own 2D characters



Video

2D Animations and Custom Hitboxes Tutorial

Learn how to set custom hitboxes and your own 2D characters



Video

Multiple Gauges Tutorial

Learn how to set multiple gauge meters in your game



Video

Basic Moves Tutorial

Learn how to set basic moves and animations using the character's [move sets](#)



Video

Special Moves Tutorial

Learn how to create other special moves using the [move editor](#)



Video

Projectile Tutorial

Learn how to create projectile attacks using the [move editor](#)



Video

Stage Creation Tutorial

Learn how to create and customize stages on UFE



Video

UI Tutorial

Learn how to customize and design your user interface with the new Unity UI system (Unity 5)



Video

AI Template Creation

Learn how to build an AI Template (requires [Fuzzy AI Addon](#) or [UFE Bundle](#))



Video

Fuzzy AI Rundown

Learn how Fuzzy AI works (requires [Fuzzy AI Addon](#) or [UFE Bundle](#))



Video

Throw Tutorial

Learn about Throws, including how to mimic SF2 style throws and throws without reaction moves



Video

Mecanim Tutorial

Learn how to re-target animations and moves using Mecanim



Video

Move Editor Tutorial (old)

Learn how to create a move and have it running in less then 20 minutes!



Video

Hitboxes Tutorial (old)

Learn how to setup your character from a model file and create its hitboxes in this video.



Video

[< Back to Universal Fighting Engine - Introduction](#)

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<http://ufe3d.com/> - **Universal Fighting Engine**

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Last update: **2022/11/30 00:44**

